



Kreacja Postaci w Grze z użyciem Blender i Unity

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Opis

Game Character Creation w/Blender Unity

Producent: Sybex

- **temat:** 3D graphics & modelling, Business applications, Computer games;Programming., Three-dimensional display systems., Video game characters;Design., COMPUTERS / Design, Graphics & Media / Graphics Tools, Computers / Digital Media / Video & Animation, Computers / Programming / Games, Computers/Programming - Games, Computers/Software Development & Engineering - Computer Graphics, 3D graphics & modelling, 3D graphics and modelling, ANF: Computers and IT, Business applications, COMPUTERS / Design, Graphics & Media / Graphics Tools, Computer games;Programming., Computers, Computers / Digital Media / Video & Animation, Computers / Programming / Games, Computers/Programming - Games, Computers/Software Development & Engineering - Computer Graphics, Design, Graphics & Media, Game creation tools; game creation tutorials; character creation with Blender; developing game characters; learn to create game characters; using game engines; Unity game engine; game creation software; using game creation software; using character creation software; learn to use Blender and Unity; creating game characters with Blender; 3D game art; open-source gaming; low poly modeling, Graphics Tools, Programming - Games, Software Development & Engineering - Computer Graphics, Three-dimensional display systems., Video game characters;Design., 3D graphics and modelling
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