



Ruch w Grach: Międzynarodowa Konferencja MIG 2012

Indeks: **710419** Producent: **Springer** Kod producenta: **157 black & white illustrations, biograp**

Cena: **235.59 zł**

Opis

Motion in Games: 5th International Conference, MIG 2012, Rennes, France, November 15-17, 2012, Proceedings: 7660 Producent: Springer

- **temat:** Image processing, Artificial intelligence, Computer modelling & simulation, Human-computer interaction, Graphics programming, Computer vision, COMPUTERS / Artificial Intelligence / Computer Vision & Pattern Recognition, COMPUTERS, Artificial Intelligence, Computer Vision & Pattern Recognition, COMPUTERS / Image Processing, Image Processing, COMPUTERS / Artificial Intelligence / General, General, COMPUTERS / Computer Simulation, Computer Simulation, COMPUTERS / Human-Computer Interaction (HCI), Human-Computer Interaction (HCI), COMPUTERS / User Interfaces, User Interfaces, COMPUTERS / Software Development & Engineering / Computer Graphics, Software Development & Engineering, Computer Graphics, Computer Imaging, Vision, Pattern Recognition and Graphics, Computer Modelling, User Interfaces and Human Computer Interaction, Computer Vision, HC/Informatik, EDV/Anwendungs-Software, HC, Informatik, EDV, Anwendungs-Software, HC/Informatik, EDV/Informatik, Informatik, HC/Informatik, EDV/Betriebssysteme, Benutzeroberflächen, Betriebssysteme, Benutzeroberflächen, Computer modelling and simulation, Human-computer interaction, COMPUTERS / Artificial Intelligence / Computer Vision & Pattern Recognition, COMPUTERS / Artificial Intelligence / General, COMPUTERS / Computer Simulation, COMPUTERS / Human-Computer Interaction (HCI), COMPUTERS / Image Processing, COMPUTERS / Software Development & Engineering / Computer Graphics, COMPUTERS / User Interfaces, Computers / Computer Vision & Pattern Recognition, Computers / Intelligence (AI) & Semantics, Computers/Artificial Intelligence - Computer Vision & Pattern Recognition, Computers/Computer Simulation, Computers/Human-Computer Interaction (HCI), Computers/Image Processing, Computers/Software Development & Engineering - Computer Graphics, Computers/User Interfaces, Artificial intelligence, Computer modelling & simulation, Computer vision, Graphics programming, Human-computer interaction, Image processing, Bildverarbeitung, Computer modelling and simulation, Computermodellierung und -simulation, Grafikprogrammierung, Human-computer interaction, Künstliche Intelligenz, Maschinelles Sehen, Bildverstehen, Mensch-Computer-Interaktion, HC/Informatik, EDV/Anwendungs-Software, HC/Informatik, EDV/Betriebssysteme, Benutzeroberflächen, HC/Informatik, EDV/Informatik, Hardcover, Softcover / Informatik, EDV/Anwendungs-Software
- **wiązący:** paperback
- **język:** english, english, english
- **waga przedmiotu:** 544 grams
- **strony:** 396
- **słowo kluczowe tematu:** COMPUTER, Computer Applications, Computer/General, Computers/Software Development & Engineering - Computer Graphics, Non-Fiction, Proceedings, Western Europe
- **marka:** Springer
- **kod unspsc:** 55101500
- **kod podmiotu:** UYT, UYM, UYM, UML, UYZ, UYQ, UYQV, UYZ, COM016000, COM004000, COM072000, COM079010, COM012050, COM012000, COM070000, COM016000, COM004000, COM016000, COM072000,

COM079010, COM012050, COM012000, COM070000, UYQ, UYM, UYQV, UML, UYZ, UYT, 1635, 1634, 1632, 1635

- **grupa docelowa:** General/trade
- **tom:** 7660
- **Liczba przedmiotów:** 1
- **numer części:** 157 black & white illustrations, biograp
- **kolor:** White
- **waga opakowania przedmiotu:** 1.25 pounds
- **wydanie:** 2012
- **numer seryjny:** 7660
- **zewnętrznie przypisany identyfikator produktu:** 3642347096, 9783642347092, 09783642347092
- **producent:** Springer
- **tytuł serii:** Lecture Notes in Computer Science, 7660
- **gatunek muzyczny:** Image processing, Artificial intelligence, Computer modelling & simulation, Human-computer interaction, Graphics programming, Computer vision, COMPUTERS, Artificial Intelligence, Computer Vision & Pattern Recognition, COMPUTERS, Image Processing, COMPUTERS, Artificial Intelligence, General, COMPUTERS, Computer Simulation, COMPUTERS, Human-Computer Interaction (HCI), COMPUTERS, User Interfaces, COMPUTERS, Software Development & Engineering, Computer Graphics, HC, Informatik, EDV, Anwendungs-Software, HC, Informatik, EDV, Informatik, HC, Informatik, EDV, Betriebssysteme, Benutzeroberflächen, Image processing, Artificial intelligence, Computer modelling and simulation, Human-computer interaction, Graphics programming, Computer vision
- **Data publikacji:** 2012-10-12T00:00:01Z
- **numer wydania:** 1
- **nazwa przedmiotu:** Motion in Games: 5th International Conference, MIG 2012, Rennes, France, November 15-17, 2012, Proceedings: 7660
- **data premiery:** 2012-10-12T00:00:01Z
- **data uruchomienia strony produktu:** 2012-10-24T13:45:45.894Z

Parametry

Wydawnictwo	Springer
Język	Angielski
Ilość stron	396
Format	Paperback
Waga	544 gram